



Speaker: Science and technology have transformed everything in the arts since the 1960s, particularly computers. Works of music, art and theatre and film that could only be experienced by purchasing a book, or a print, or going to an art gallery, buying a CD, purchasing a DVD or going to a theater are now available on the Internet for free. The technology exists now for musicians to play in concert with each other even though they may be worlds apart with real-time streaming and video. This has expanded the art tremendously but it has also put professional artists in a precarious position as well. Who's going to pay for all of this if you can get it for free?

[00:00:44] [END OF AUDIO]